Concept of Brand and Branding



What is a brand :

Word brand is derived from the word *brandr* which means to burn

According to AMA:

A brand is a name, term, sign, symbol, or design, or a combination of them, intended to <u>identify</u> the goods and services of one seller or group of sellers and to <u>differentiate</u> them from those of competition.

Some managers believe that brand needs to be defined in terms of having created a certain amount of awareness, reputation, prominence, and so on in the market place.

Key to create a brand as per AMA

Choose a name, logo, symbol, package design, or other attributes that distinguishes it from others.

These different components that identify and differentiate it are called **Brand Elements**

Brand elements in different forms

- Company name used for all products (TATA,GE,HP)
- Individual Brand names for new products (H&S Max Factor, Tide.)
- Retailers own brand based on their store names.

Criteria For Choosing Brand Elements :

Memorable : Easily Recognized, Easily recalled.

Meaningful : Descriptive, Persuasive .

Likable : Fun & Interesting, Rich visual & Verbal imagery, Aesthetically pleasing .

Transferable : Within & across product categories, Across geographic boundaries & cultures

Adaptable : Flexible, Updateable .

Protect able : Legally, Competitively .

Names given to products come in different forms <u>Based On</u>

- People (TATA, Birla, Modi, Porsche)
- Places (British Airways, Air India.)
- Birds & Animals (Dove Soap, Mustang Automobile)
- Other Things & Objects (Apple computers, Shell Gasoline)
- Suggesting Attributes or benefits (DieHard Auto Batterise, Mop Glow Floor Cleaner)
- Inherent Product Meaning (Diet Cola, Just Juice)
- With Prefix or Suffix (Intel Micro Processor, Lexus Automobiles.)
- •Other Brand Elements (logos & symbols may be based on people, places & things, abstract images, and so on.)

What is a Product?

As defined by Kotler.

A Product is anything that can be offered to a market for attention, acquisition, use or consumption that may satisfy a need or want.

Core benefits

 Kotler's Five levels to a product: **Generic Product**

Expected Product

Augmented Product

Potential Product

What is a Product?

CORE The *Fundamental Need or Want* that consumers satisfy by consuming the product or service

GENERIC <u>Basic</u> Version of the product containing only those elements absolutely necessary to function. No distinguishing features.

EXPECTED Attributes and Characteristics that buyers <u>normally</u> <u>expect</u> and agree to when they purchase a product

AUGMENTED Additional product attributes, benefits, or related services that <u>distinguish the product from competitors</u>

POTENTIAL All the augmentations and transformations that a product might ultimately undergo in the *future*

Example AC

Core : Cooling and comfort

Generic : Sufficient Cooling, Acceptable Energy Efficiency, Adequate Intakes Air exhaust

Expected Product :Cooling Speed, Adjustable Louvers, Removable air filter, Power cord etc

Augmented Product : optional features such as Touch pad control, Temperature Display for indoor and out door, Thermostat setting, toll free number for service.

Potential Product : Silent Running, Balanced through out the room, energy self-Sufficient

Class Room Assignment :

Explain the various product levels for a 800 CC Car from core to potential.

What is a Brand?

Keller's Definition:

- A product, but one that adds other dimensions that differentiate it in some way from other products designed to satisfy the same need.
 - Rational and tangible
 - Symbolic, emotional and intangible
- The psychological response to a brand can be as important as the physiological response.

Product & Brand?

Product = Commodity

A product is a produced item always possessing these characteristics:

TangibilityAttributes and Features

Brand = "Mind Set"

The sum of all communications and experiences received by the consumer and customer resulting in a distinctive image in their "mind set" based on perceived emotional and functional benefits.

Why Does A Brand Matter?

MANUFACTURERS

ID to simplify handling or tracing Legal protection of unique features Signal of quality level to satisfied customers Means of endowing products w/unique associations **Competitive Advantage Financial Returns**

CONSUMERS

ID Product Source Assignment of responsibility to maker **Risk reducer** Search cost reducer Promise, bond, or pact w/make of product Symbolic Device Signal of Quality

Can Anything be branded ?

- A brand is something that resides in the minds of consumers .
- A label & meaning for the consumers
- Key to branding is that consumers perceive differences among brands in a product category.
- Marketers can benefit from branding whenever consumers are in a choice situation

Can Anything be branded?

Physical Goods : Consumer Products, Industrial products, High tech products, Services Retailers & Distributors On line products & services People & organization Sports, Arts & entertainment Geographic Locations

Perception ?



Promo Objectives of Intel Highest level of performance. (Power) Safety (Upgradeability)

New Branding Challenges

- Brands are important as ever
 Consumer need for simplification
 Consumer need for risk reduction
- Brand management is as difficult as ever
 - Savvy consumers
 - Increased competition
 - Decreased effectiveness of traditional marketing tools and emergence of new marketing tools

Complex brand and product portfolios

The Customer/Brand Challenge

- In this difficult environment, marketers must have a keen understanding of:
 - customers
 - brands
 - the relationship between the two

The Concept of Brand Equity

- The brand equity concept stresses the importance of the brand in marketing strategies.
- Brand equity is defined in terms of the marketing effects uniquely attributable to the brand.
 - Brand equity relates to the fact that different outcomes result in the marketing of a product or service because of its brand name, as compared to if the same product or service did not have that name.

The Concept of Customer-Based Brand Equity

Customer-based brand equity

 Differential effect
 Customer brand knowledge
 Customer response to brand marketing

Determinants of Customer-Based Brand Equity

 Customer is *aware* of and *familiar* with the brand

- Customer holds some *strong, favorable, and unique brand associations* in memory

Building Customer-Based Brand Equity

- Brand knowledge structures depend on . . .
 - The initial choices for the brand elements
 - The supporting marketing program and the manner by which the brand is integrated into it
 - Other associations indirectly transferred to the brand by linking it to some other entities

Benefits of Customer-Based Brand Equity

- Enjoy greater brand loyalty, usage, and affinity
- Command larger price premiums
- Receive greater trade cooperation & support
- Increase marketing communication effectiveness
- Yield licensing opportunities
- Support brand extensions.

Customer-Based Brand Equity as a "Bridge"

- Customer-based brand equity represents the "added value" endowed to a product as a result of past investments in the marketing of a brand.
- Customer-based brand equity provides direction and focus to future marketing activities

The Key to Branding

- For branding strategies to be successful, consumers must be convinced that there are meaningful differences among brands in the product or service category.
- Consumer must not think that all brands in the category are the same.
- **PERCEPTION = VALUE**

Strategic Brand Management

- <u>Strategic brand management</u> involves the design and implementation of marketing programs and activities to build, measure, and manage brand equity.
- The <u>strategic brand management process</u> is defined as involving four main steps:

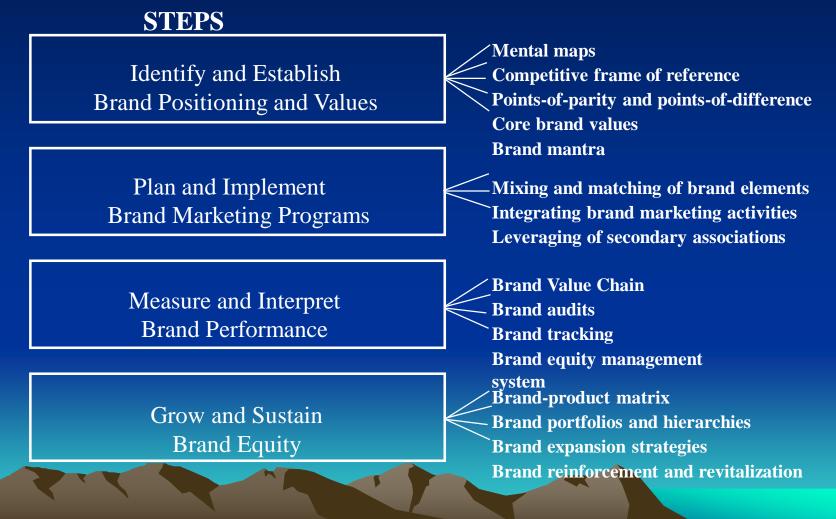
1) Identifying and establishing brand positioning and values

2) Planning and implementing brand marketing programs

- 3) Measuring and interpreting brand performance
- 4) Growing and sustaining brand equity

Strategic Brand Management Process

Key Concepts



Thank you

