

#### Motivation

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- Any influence that triggers, directs or maintains behavior
- Research is based upon different variables that affect motivation
  - Individual Differences
  - Organizational Contexts
  - Manager Behaviours

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- Content theories
  - explain why people have different needs at different times
- Process theories
  - describe the processes through which needs are translated into behaviour





Maslow's Need Hierarchy	Alderfer's ERG Theory	Herzberg's Theory	McClelland's Learned Needs
Self- Actualization	Growth	Motivators	Need for Achievement
Esteem			Need for Power
Belongingness	Relatedness		Need for Affiliation
Safety	Existence	Hygienes	
Physiological			





- Each individual has needs, or feelings of deficiency that drive their behavior
- Once a need is satisfied, then it is no longer motivating
- Needs are in a hierarchy that an individual moves up as they satisfy levels of needs

#### Practical Implications of Content Theories



- People have different needs at different times
- Offer employees a choice of rewards -a flexible reward system
- Do not rely too heavily on financial rewards
  - they mainly address lower level needs

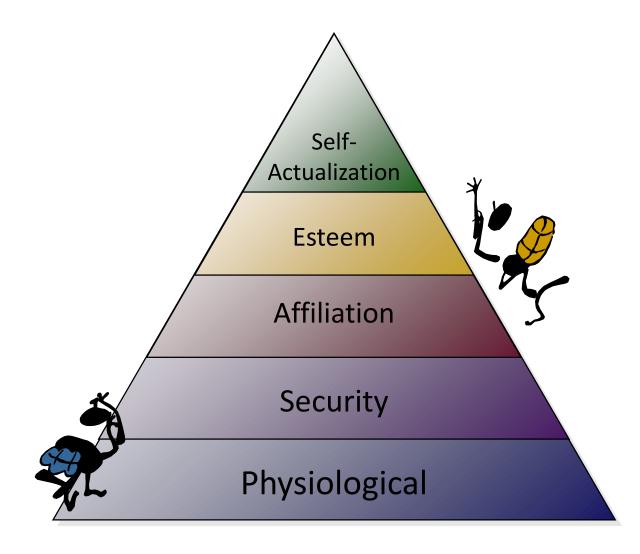




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## Maslow's Hierarchy





#### Levels of Needs



- Physiological/Survival needs
  - Food, Clothing, Shelter, Air
- Security
  - Feel safe, absence of pain, threat, or illness
- Affiliation
  - friendship, company, love, belonging
  - first clear step up from physical needs

## Need levels (cont.)



- Esteem Needs
  - self-respect, achievement, recognition, prestige
  - cues a persons worth
- Self-Actualization
  - personal growth, self-fulfillment, realization of full potential
  - Where are YOU on the hierarchy???

#### Alderfer's ERG



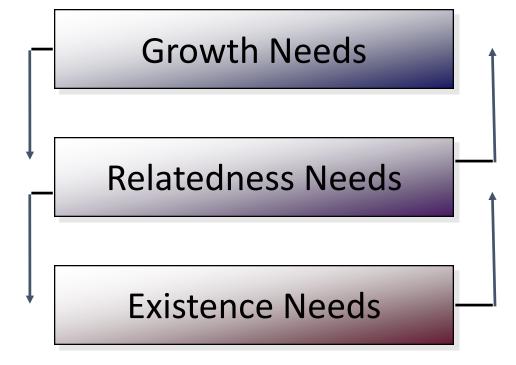
- Consolidates Maslow into 3 categories
- Existence-physiological and security
- Relatedness-affiliation
- Growth-esteem and self-actualization





Frustration-Regression

Satisfaction-Progression







- Differs from Maslow
- When unable to satisfy upper level needs, the individual will revert to satisfying lower level needs
- Interesting point from research....growth stimulates growth

#### McClelland's Learned Needs



- Needs are acquired through interaction with environment
- Not a higherarchy, but degrees of each type of need or motive





- N Ach-motive to meet some standard of excellence or to compete
- N Aff-motive to develop and maintain close and meaningful relationships
- N Pow-desire to influence and control others and the environment

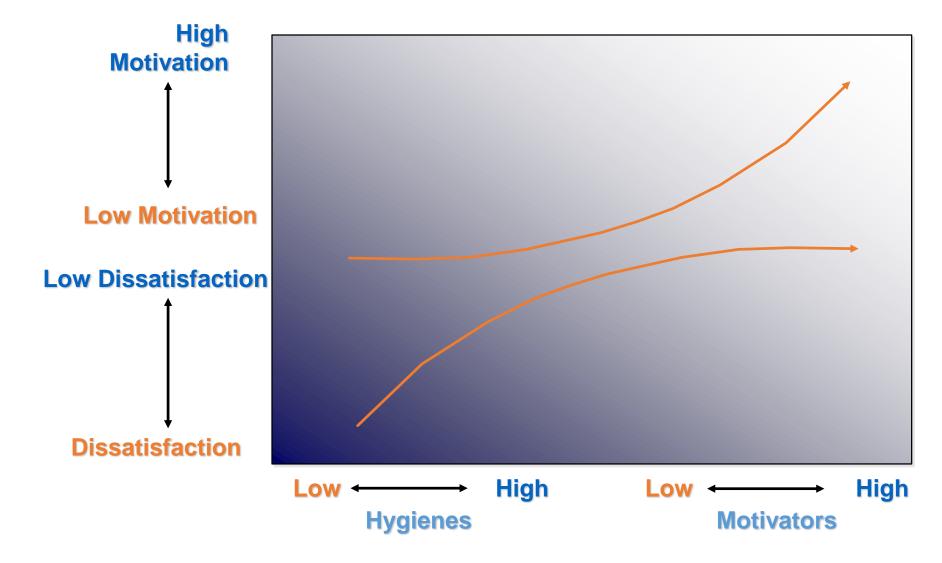




- Some variable prevent job dissatisfaction and some variables produce motivation
- Hygiene factors-basic needs that will prevent dissatisfaction
  - light, temperature, pay, parking
- Motivators
  - when present cause high levels of motivation
  - interesting work, advancement, growth, etc.

## Herzberg's Two Factor Theory





#### **Process Theories**

Centurion
UNIVERSITY
Shaping Lives...
Empowering Communities...

- Reinforcement Theory
- Expectancy
- Equity
- Justice Theory
- Goal Setting





- Positive Reinforcement-rewards
- Punishment-Application of a negative outcome
- Negative Reinforcement-removal of negative outcomes when behavior is performed
- Extinction-absence of reinforcement (removal of positive reinforcement)
- Drawbacks





- Extrinsic-external rewards such as money, fringe benefits, job security
- Intrinsic-internal satisfaction outcomes from doing work
- Satisfaction-employee's attitude about work situations





- Individuals try to find a balance between their inputs and outputs relative to a referent other
- However, a referent other is not always present





- Equity-I am being treated fairly
- Under-rewarded-will look to increase rewards, or decrease inputs to match rewards
- Over-rewarded-will change referent to match cognitions or increase inputs
- Leaving and distortion

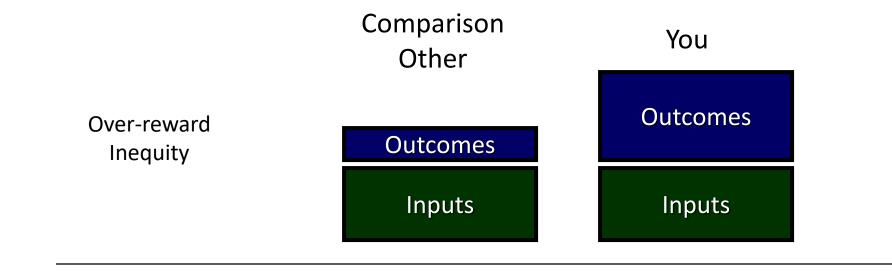




- Behaviors are functions of consequences that they produce
- If a behavior is followed by a pleasant experience it will be repeated
- In order to change behaviors the consequences must be changed

### Over-reward Versus Under-reward Inequity





Under-reward Inequity Outcomes

Outcomes

Inputs

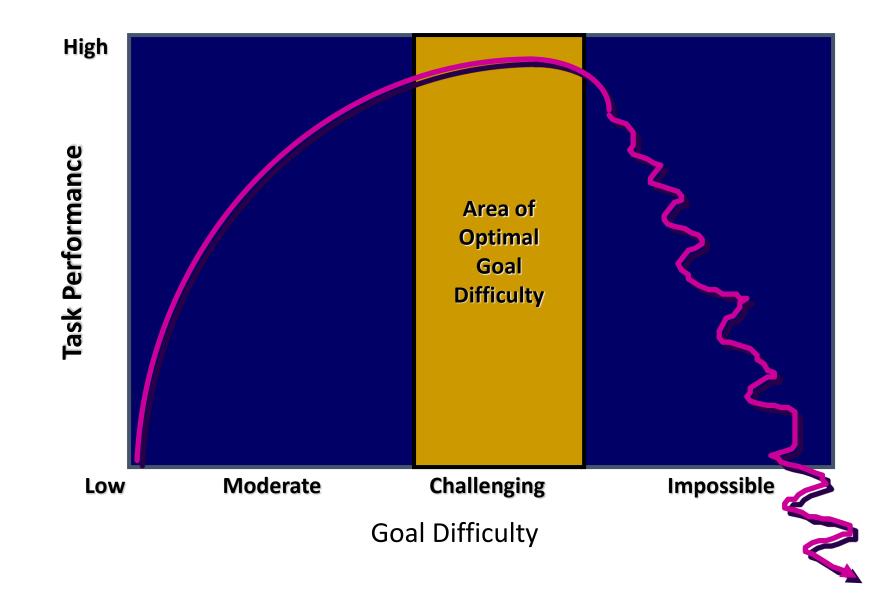




- Assignment of specific, moderately difficult, and providing feedback will provide motivation to work
- Employee participation
- Receive rewards
- Provide competencies for achievement

## Effect of Goal Difficulty on Performance





## **Expectancy Theory**



- Combines goal setting and reinforcement theories
- Three questions drive motivation
  - With effort can I perform?
  - With performance, will I be rewarded?
  - Do I value the rewards?

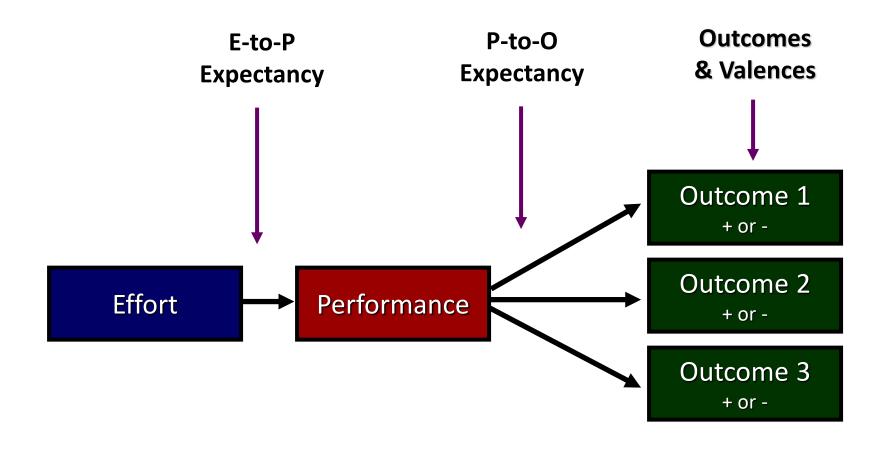




- Expectancy-belief that effort will lead to performance
- Instrumentality-performance leads to rewards (does performance level matter)
- Valence-value of rewards











- Procedural Justice fairness issues concerning the methods, mechanisms, and processes used to determine outcomes
- Distributive Justice concerns the fairness of outcomes, includes equity theory
- Interactional Justice concerns the way one is treated informally during procedures and distributions



# आ नो भद्रा: क्रतवो यन्तु विश्वतः

ऋग्वेद १-८९

"Let noble thoughts come to me from all directions"



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