

# Function and Array



## Functions

- Functions make scripts easier to maintain. Basically it breaks up the program into smaller pieces. A function performs an action defined by you, and it can return a value if you wish.

```
#!/bin/bash
hello()
{
echo "You are in function hello()"
}

echo "Calling function hello()..."
hello
echo "You are now out of function hello()"
```

- In the above, we called the `hello()` function by name by using the line: `hello .` When this line is executed, bash searches the script for the line `hello()`. It finds it right at the top, and executes its contents.

## Functions

- A shell function is similar to a shell script
  - stores a series of commands for execution later
  - shell stores functions in memory
  - shell executes a shell function in the same shell that called it
- must be defined before they can be referenced
- usually placed at the beginning of the script

### Syntax:

```
function-name () {  
    statements  
}
```

## Example: function

```
#!/bin/bash
```

```
funky () {  
    # This is a simple function  
    echo "This is a funky function."  
    echo "Now exiting funky function."  
}
```

```
# declaration must precede call:
```

```
funky
```

## Functions

```
$ cat function.sh
#!/bin/bash
function check() {
if [ -e "/home/$1" ]
then
    return 0
else
    return 1
fi
}
echo "Enter the name of the file: " ; read x
if check $x
then
    echo "$x exists !"
else
    echo "$x does not exists !"
fi.
```

## Example: Picking a random card from a deck

```
#!/bin/bash
```

```
# Count how many elements.
```

```
Suites="Clubs Diamonds Hearts Spades"
```

```
Denominations="2 3 4 5 6 7 8 9 10 Jack Queen King Ace"
```

```
# Read into array variable.
```

```
suite=($Suites)
```

```
denomination=($Denominations)
```

```
# Count how many elements.
```

```
num_suites=${#suite[*]}
```

```
num_denominations=${#denomination[*]}
```

```
echo -n "${denomination[$((RANDOM%num_denominations))]} of "
```

```
echo ${suite[$((RANDOM%num_suites))]}
```

```
exit 0
```

## Example: Changes all filenames to lowercase

```
#!/bin/bash
for filename in *
do
    # Traverse all files in directory.

    # Get the file name without the path.
    fname=`basename $filename`
    # Change name to lowercase.
    n=`echo $fname | tr A-Z a-z`
    if [ "$fname" != "$n" ]
    # Rename only files not already lowercase.
    then
        mv $fname $n
    fi
done
exit 0
```

## Example: Compare two files with a script

```
#!/bin/bash
ARGS=2                                # Two args to script expected.
if [ $# -ne "$ARGS" ]; then
    echo "Usage: `basename $0` file1 file2" ; exit 1
fi
if [[ ! -r "$1" || ! -r "$2" ]]; then
    echo "Both files must exist and be readable." ; exit 2
fi

                                # /dev/null buries the output of the "cmp" command.
cmp $1 $2 &> /dev/null

                                # Also works with 'diff', i.e., diff $1 $2 &> /dev/null
                                # Test exit status of "cmp" command.
if [ $? -eq 0 ]
then
    echo "File \"$1\" is identical to file \"$2\"."
else
    echo "File \"$1\" differs from file \"$2\"."
fi
exit 0
```



## Function parameters

- Need not be declared
- Arguments provided via function call are accessible inside function as \$1, \$2, \$3, ...

\$#        reflects number of parameters  
\$0        still contains name of script  
          (not name of function)

## Example: function with parameter

```
#!/bin/sh
testfile() {
    if [ $# -gt 0 ]; then
        if [[ -f $1 && -r $1 ]]; then
            echo $1 is a readable file
        else
            echo $1 is not a readable file
        fi
    fi
}

testfile .
testfile funtest
```

## Example: function with parameters

```
#!/bin/bash
checkfile() {
  for file
  do
    if [ -f "$file" ]; then
      echo "$file is a file"
    else
      if [ -d "$file" ]; then
        echo "$file is a directory"
      fi
    fi
  done
}
checkfile . funtest
```

## Local Variables in Functions

- Variables defined within functions are global, i.e. their values are known throughout the entire shell program
  - keyword “local” inside a function definition makes referenced variables “local” to that function
-

## Example: function

```
#!/bin/bash

global="pretty good variable"

foo () {
    local inside="not so good variable"
    echo $global
    echo $inside
    global="better variable"
}

echo $global
foo
echo $global
echo $inside
```

## Using Arrays with Loops

- In the bash shell, we may use **arrays**. The simplest way to create one is using one of the two subscripts:

```
pet[0]=dog
pet[1]=cat
pet[2]=fish
pet=(dog cat fish)
```

- We may have **up to 1024 elements**. To **extract** a value, type `${arrayname[i]}`

```
$ echo ${pet[0]}
dog
```

- To **extract all the elements**, use an asterisk as:

```
echo ${arrayname[*]}
```

- We can **combine arrays with loops** using a for loop:

```
for x in ${arrayname[*]}
do
    ...
done
```

## Debugging

- Bash provides two options which will give useful information for debugging
  - x : displays each line of the script with variable substitution and before execution
  - v : displays each line of the script as typed before execution
- Usage:

`#!/bin/bash -v` or `#!/bin/bash -x` or `#!/bin/bash -xv`

`$ cat for3.sh`

```
#!/bin/bash -x
echo -n "Enter a number: "; read x
let sum=0
for (( i=1 ; $i<$x ; i=$i+1 )) ; do
    let "sum = $sum + $i"
done
echo "the sum of the first $x numbers is: $sum"
```

## Debugging

```
$ for3.sh
+ echo -n 'Enter a number: '
Enter a number: + read x
3
+ let sum=0
+ (( i=0 ))
+ (( 0<=3 ))
+ let 'sum = 0 + 0'
+ (( i=0+1 ))
+ (( 1<=3 ))
+ let 'sum = 0 + 1'
+ (( i=1+1 ))
+ (( 2<=3 ))
+ let 'sum = 1 + 2'
+ (( i=2+1 ))
+ (( 3<=3 ))
+ let 'sum = 3 + 3'
+ (( i=3+1 ))
+ (( 4<=3 ))
+ echo 'the sum of the first 3 numbers is: 6'
the sum of the first 3 numbers is: 6
```



## Example: Suite drawing statistics

```
$ cat cardstats.sh
#!/bin/sh # -xv
N=100000
hits=(0 0 0 0) # initialize hit counters
if [ $# -gt 0 ]; then          # check whether there is an argument
    N=$1
else                          # ask for the number if no argument
    echo "Enter the number of trials: "
    TMOUT=5                   # 5 seconds to give the input
    read N
fi
i=$N
echo "Generating $N random numbers... please wait."
SECONDS=0                    # here is where we really start
while [ $i -gt 0 ]; do # run until the counter gets to zero
    case $(RANDOM%4) in
        0) let "hits[0]+=1";; # randmize from 0 to 3
        1) let "hits[1]=$(hits[1]+1)";; # count the hits
        2) let hits[2]=$((hits[2]+1));;
        3) let hits[3]=$((hits[3]+1));;
    esac
    let "i-=1" # count down
done
echo "Probabilities of drawing a specific color:"
# use bc - bash does not support fractions
echo "Clubs: " `echo ${hits[0]}*100/$N | bc -l`
echo "Diamonds: " `echo ${hits[1]}*100/$N | bc -l`
echo "Hearts: " `echo ${hits[2]}*100/$N | bc -l`
echo "Spades: " `echo ${hits[3]}*100/$N | bc -l`
echo "======"
echo "Execution time: $SECONDS"
```